

Cricket World Cup 2007

Schedule:

See Website for Match Dates - <http://cricketworldcup.indya.com/event/schdules.htm>

Every team (16) will play 3 games in there own table. 4 team in each table.
The top 2 will go through.

The 8 remaining will play a further 6 games.
The top 4 will go through to Semi Final, Final.

Max Games (11). So the max different teams you could have is 11.

The way this fantasy game works is that every team will play from Round 1 to 11.

Round (basically games played)	Teams Left
1-3 games	16
4-9 games	8
10 games	4
11 games	2

In each Round you need to select 17 players from all teams in the game (remaining):
11 Main Batsmen (normally batting order 1-5)
5 Main Bowlers (normally batting order 6-11)
1 Wicket Keeper.

In **Round 11 (Final)** you can only have 11 players:

5 Main Batsmen
5 Main Bowlers
1 Wicket Keeper.

You must select your chosen team before each round begins.

You can have the same team throughout the tournament or choose a different team for each round.

If you fail to choose a team then I will use the last team you selected.

Points System

Batting – 2 points for every 10 runs. Bonus 5 points for each 50 run scored

Runs	Points	Bonus
1-9	1	
10-19	2	
20-29	4	
30-39	6	
40-49	8	
50-59	10	5
100	20	10
150	30	15
NOT OUT		10

Bowling – 5 points for each wicket. Bonus 10 for getting 5 wickets in a match
Also, an extra point for every maiden over.

Wickets	Points	Bonus
1	5	
5	25	10
10	50	20

Fielding - Mostly good for wicket keeper, but applicable to all players.

	Points	Bonus
Catch	1	
Run Out	2	
Stumped (Wicket Keeper)	3	

Please note: I will publish the tables every few days. I will not show your names but instead a unique Player ID.